LYA NAGADO

Design, Art Direction, Branding

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Profile

I am creative, committed, proactive and solution-driven. I am comfortable with tight deadlines and multi-tasking, and work well either independently or collaboratively, driving projects from concept to delivery. I am specialized in corporate integrated design (Notting Hill Group, Allianz), branding (Audi, Odyssey, Taylor Wessing), publishing (Elle, Cosmopolitan), typography (at PhD level) and events design. I have a solid academic and professional background in art and design and regularly visit art and design fairs, galleries and museums in the UK and abroad. After living in 3 countries and coming from an immigrant background, I can say that I am exceptionally adaptable and open to different cultures and ideas.

Experience

2009/Now

Contract Designer, London.

R/GA Alfa Romeo 149 design and typography moodboards. **Ogilvy** Kellogg's illustration, typography microsite and front end design. **Disney** Disney Stores' In-house Designer for POS materials, merchandise, apparel design, print production and presentations. **Barnardo's** Design and development of a nationwide fund-raising campaign comprised of books, posters, adverts, leaflets and merchandise. **The Foundling Museum** Design and illustration for children's activity booklet.

2011/Now

Artist at own Art Studio, London.

Oil painting, sculpture, ceramics, resin casting and mixed media. Private commissions and art lessons

2007/2009

Iconic Branding Consulting Head Designer, London.

Leader of a team of 4 designers, with mentoring and coordinating roles. Commissioning of photographers, Illustrators and video makers. Liasing with printers. Creative concept, art direction, brand development, events and collateral materials design. Design for animations, 3D models, trophies, hoardings, banners, brochures, signs, posters, books, web, CRM and social campaigns. Clients included **Audi, Taylor Wessing**, **Allianz** and **Notting Hill Housing Group**.

Skills

Ability to visualise ideas effectively Team management and leadership Line management and mentoring Advanced client and stakeholder skills Excellent verbal and written skills Prioritisation and decision making skills Problem solving and critical thinking Passionate about arts and technology Excellent listening and learning skills Extensive knowledge of typography Extensive knowledge of design history Solid knowledge of printing processes Excellent editing and retouching skills Illustration and photographic skills Adobe Creative Cloud & Google Docs Languages: English (Fluent), Spanish (Fluent), Portuguese (Native), Japanese (Basic), French (Basic)

Education

MA with Distinction City and Guilds of London Art School London, UK 2010/2011

Typography PhD Candidate Universidad de Barcelona Barcelona, Spain 2001/2003

MBA CEAG Fundacao Getulio Vargas Sao Paulo, Brazil 1994/1996

BFA (Hons) Visual Communication ESPM Sao Paulo, Brazil 1990/1993

LLB or Bachelor of Laws Universidade de Sao Paulo Sao Paulo, Brazil 1989/1993

Awards

2005/2006 Character Designer & Illustrator at Tortoy, London.

Character design for toy companies such as Toy2R (Hong Kong), AdFunture (Hong Kong) and Play Imaginative (Singapore). Active presence in the Street Art community, with exhibitions and live painting performances at Street Art festivals in the UK, Singapore, USA and Spain.

2004/2005 Matsuri London Artist and Artists' Facilitator, London.

Matsuri London was a bimonthly Art Festival primarily driven by the Japanese community of artists with the participation of a plethora of national and international DJs, illustrators, fashion designers and hairdressers at various East London venues.

2004 Cuatrecasas Graphic Designer, Barcelona.

In-house Graphic Designer, responsible for the re-design of all corporate brochures. Commissioning and briefing of photographers and liaising with printers and other marketing material manufacturers.

2001/2004 Contract Designer, Barcelona.

Developed website layouts, templates and unique branded looks for local businesses. Designed print materials such as brochures, banners and signs.

1998/2001 Conrad Editora Art Director, São Paulo

Art Director for **Pokemon** and **Nintendo World** monthly magazines, managing a team of five. Responsible for the design, identity, commissioning of photographers and illustrators and brainstorming with editors and agencies.

1997/1998 Elle Magazine Graphic Designer, São Paulo

Designing and overseeing the printing process of printed ads, posters, banners, exhibition displays, magazine sampling, vouchers, subscriber's campaigns and magazine wraps.

21st National Open Art Competition

Miniature Winner London 2017

Sky Arts Portrait Artist of the Year

Heat 4 semi-finalist UK 2017

Shift Magazine Calendar Cover

Illustration First Prize Japan/Worldwide 2005

Polar (toy design), Trexi Series 2

Play Imaginative's design contest Singapore/Worldwide 2005